

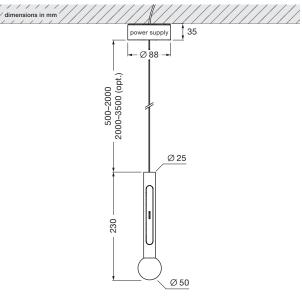
Coro moon sospeso fix up »air « datasheet

LED suspended luminaire with rod-shaped head and fireball light source with directed light emission (downwards). up version for surface mounting. The suspension cable is adjustable between 50–200 cm (optional 200–350 cm) during mounting.

Version with integrated power supply unit, connection to 230 VAC mains voltage. Switching, dimming and »color tune« via Occhio air or »touchless control« (gesture control on head). The color temperature can be adjusted continously between 2700–4000 K (optional 2200–3500 K).

The innovative LED fireball technology creates a special lighting effect - direct light in forward direction and atmospheric illumination by the fireballs indirect light. The fireball as a light source has a light cone of 30°.





technical data Coro moon sospeso fix up »air«

properties	material	aluminium, glass, PVD coated, painted, plastic
	height setting	500-2000 mm (can be adjusted during fitting)
		optional: 2000-3500 mm (can be adjusted during fitting)
	weight	0.5 kg
surface	head	gold, matt gold, rose gold polished, matt silver, matt white, matt black, phantom polished, black phantom polished, dark chrome polished
	pads/cover	matt white, matt black
	cable	white, black
Occhio »color tune« LED	average life time	>50.000 hrs
	energy efficiency class	This product contains a light source of energy efficiency class F (2200–3500K) or E (2700–4000K)
	power	LED 6W (incl. Occhio power supply unit approx. 8W, standby < 0.5W)
	color rendering index	CRI Ra 92
	color temperature (color consistency)	color tune: 2200–3500 K (2-step) 2700–4000 K (2-step)
electricity	dimming	via »touchless control« and Occhio air
	connection	230 V AC
	permitted operating conditions	ambient temperature 10-30°C, for indoor use only

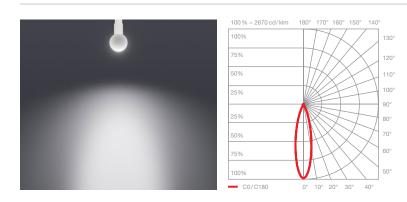








Coro moon sospeso fix up »air« lighting effects



moon

direct, glare-free light, beam angle approx. 30°

optics: Occhio fireball

power: high color 6 W

luminous flux: 2200–3500 K 340–440 lm 2700–4000 K 390–470 lm